

# How to manage mobilities from third countries?



The experience of the University of Latvia

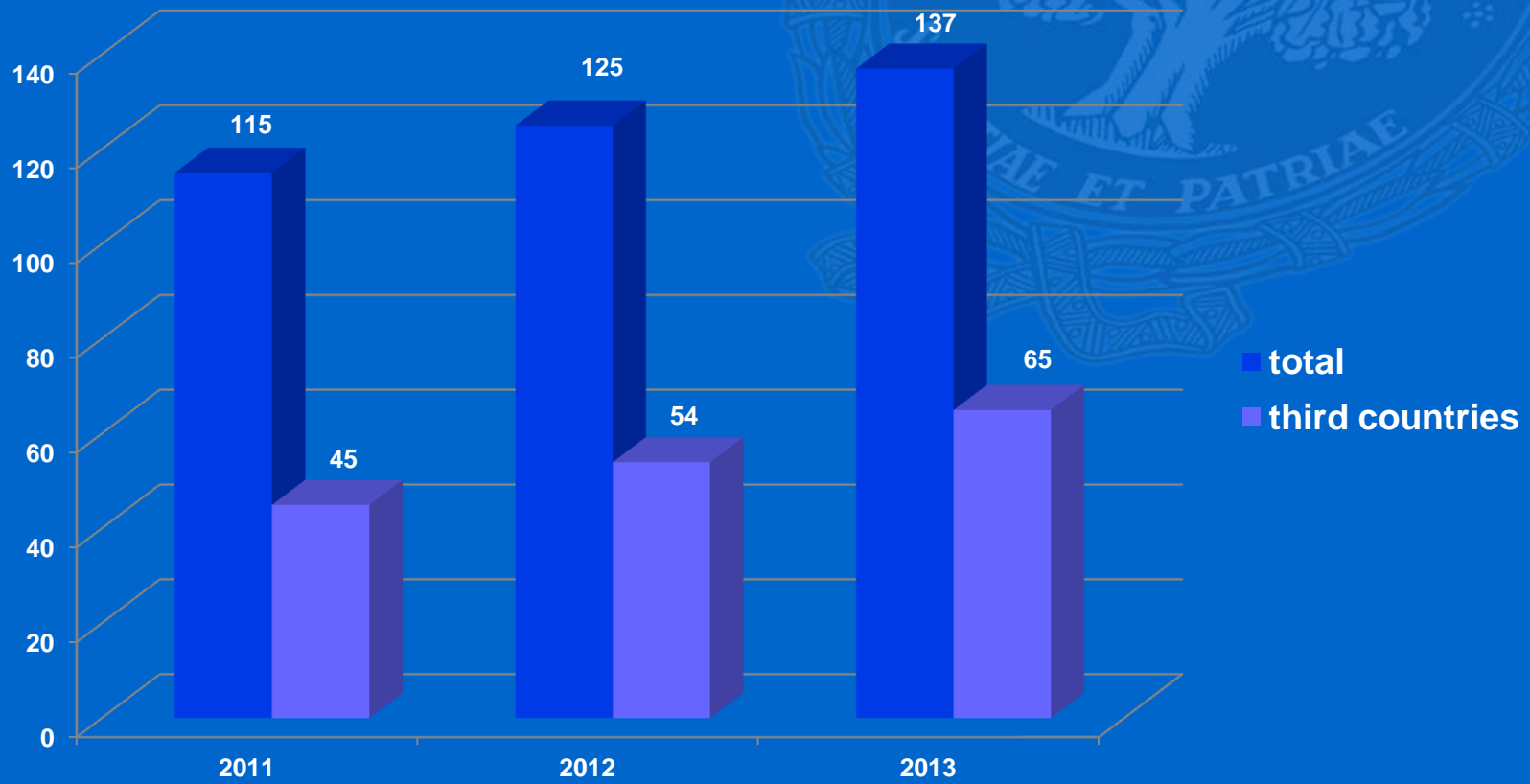
Sarmite Rutkovska  
University of Latvia  
International Relations department

# Cooperation with third countries

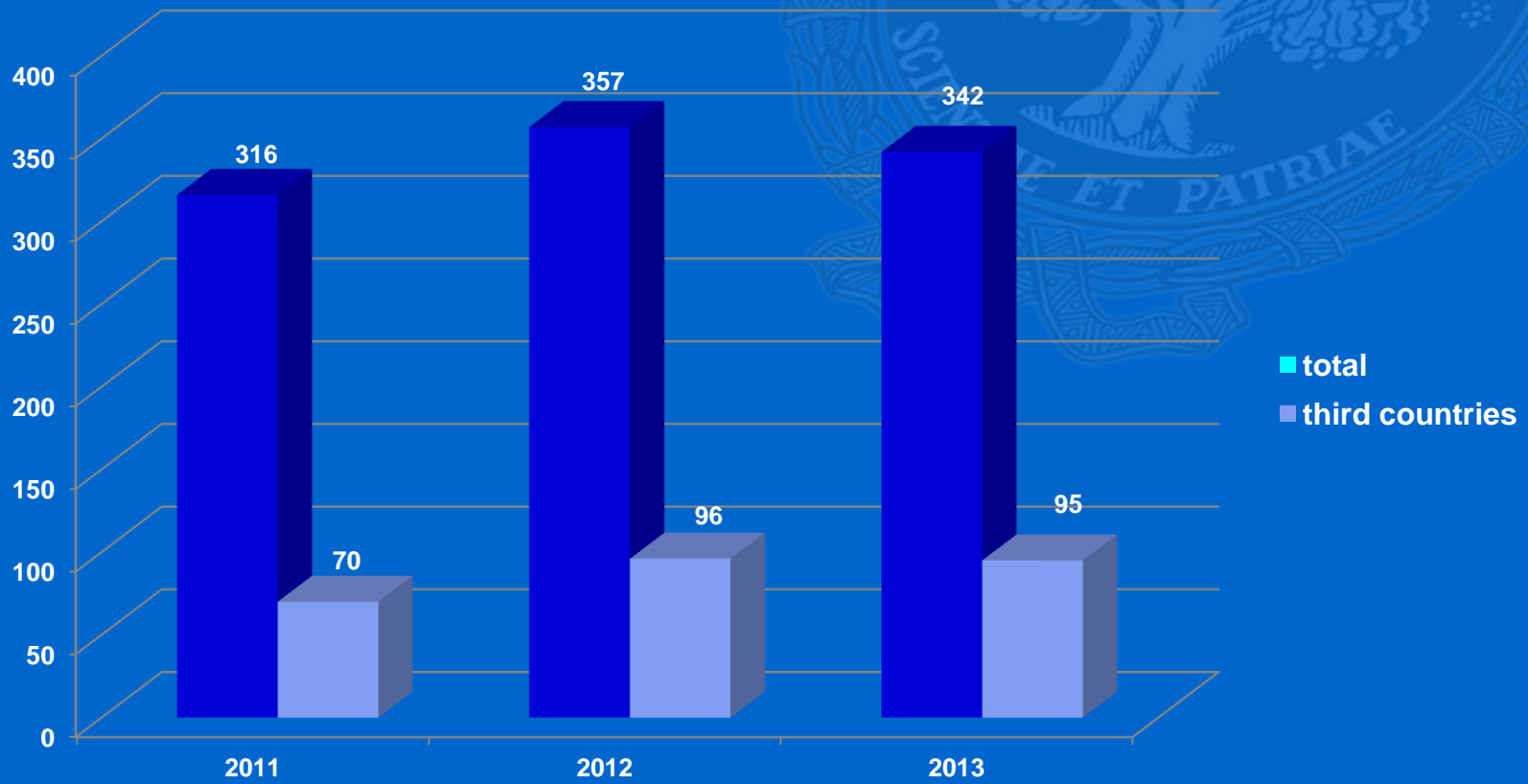
- ✓ Bilateral agreements;
- ✓ Networks (UTRECHT sub-branch, ISEP, Roichi Sasakawa, etc.)
- ✓ Erasmus Mundus partnerships;
- ✓ State agreements;



# Bilateral agreements



# Mobilities from third countries



# Participation in Erasmus Mundus projects

- ✓ JoinEU-SEE (2009, 2010, 2011)- Western Balkans
- ✓ Triple I (2010, 2011)- Russia
- ✓ Centauri (2010)- Central Asia
- ✓ Lot 3b (2010)- Occupied Palestinian territories
- ✓ Mover (2011)- Southeast Asia
- ✓ Aurora (2012, 2013)- Russia
- ✓ AESOP (2013)- South Africa





# Advantages

- ✓ Facilitate internationalization in UL;
- ✓ Service procedure- similar to EU students;
- ✓ Success stories;
- ✓ Broaden students' intercultural experience, break stereotypes;
- ✓ New experience for academic and administrative staff at the faculties;

# Challenges

A large, faint watermark of the University of Latvia seal is visible in the background. The seal is circular, featuring a tree in the center, surrounded by the Latin text 'UNIVERSITAS LATVIENSIS' at the top and 'SCIENTIAE ET PATRIAE' at the bottom.

- ✓ Different management models within the projects;
- ✓ Financial aspects (within EM);
- ✓ Administrative differences at partner universities;
- ✓ Cultural differences;
- ✓ Visa/residence permit;

# How to manage mobilities from third countries:

- ✓ Patience and optimism;
- ✓ Good personal contacts;
- ✓ Common administrative procedures and good planning;
- ✓ Detailed information;
- ✓ Faculty staff support and involvement;
- ✓ «24-hours service»;
- ✓ Joint efforts from the Ministry of Foreign Affairs and OCMA to assist on residence permit arrangements.





# Thank you for your attention!

[sarmite.rutkovska@lu.lv](mailto:sarmite.rutkovska@lu.lv)

Sarmite Rutkovska,  
University of Latvia  
International Relations department